Constructing and implementing orthogonal and biorthogonal wavelet transforms via liftings

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- Lifting is a particular method for constructing and implementing orthogonal and biorthogonal (pairs of) filters and discrete wavelet transforms
- *Lifting* has close relations to classical topis in computer algebra: polynomial arithmetic and Euclid's algorithm in particular

• Haar WT uses the filters

low-pass
$$\boldsymbol{h} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \end{bmatrix}$$

high-pass $\boldsymbol{g} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & -1 \end{bmatrix}$

• orthogonal matrix

$$H = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}.$$

• operation on signals

$$\boldsymbol{a} = (a_n)_{n \in \mathbb{Z}} \longmapsto \begin{cases} \tilde{\boldsymbol{a}} = (\tilde{a}_n)_{n \in \mathbb{Z}} \\ \tilde{\boldsymbol{d}} = (\tilde{d}_n)_{n \in \mathbb{Z}} \end{cases}$$

where

$$\tilde{a}_n = \frac{1}{\sqrt{2}} (a_{2n} + a_{2n+1}), \qquad \tilde{d}_n = \frac{1}{\sqrt{2}} (a_{2n} - a_{2n+1}).$$

• Using the technique of *z*-transforms (alias power series), one gets by separating the sequences of even- and odd-indexed coefficients

$$(\dots, a_{-2}, a_{-1}, a_0, a_1, a_2, a_3, \dots) \longleftrightarrow \begin{cases} (\dots, a_{-2}, a_0, a_2, \dots) \\ (\dots, a_{-1}, a_1, a_3, \dots) \end{cases}$$

the decomposition

$$a(z) = \sum_{n \in \mathbb{Z}} a_n z^n = a_{even}(z^2) + z \cdot a_{odd}(z^2),$$

where

$$\begin{aligned} a_{even}(z) &= \sum_{n \in \mathbb{Z}} a_{2n} z^n = \left. \frac{a(z) + a(-z)}{2} \right|_{z^2 \leftarrow z}, \\ a_{odd}(z) &= \sum_{n \in \mathbb{Z}} a_{2n+1} z^n = \left. \frac{a(z) - a(-z)}{2z} \right|_{z^2 \leftarrow z}, \end{aligned}$$

• The series for approximation and for detail are

$$\begin{split} \tilde{a}(z) &= \sum_{n \in \mathbb{Z}} \tilde{a}_n z^n = \frac{1}{\sqrt{2}} \left(a_{even}(z) + a_{odd}(z) \right), \\ \tilde{d}(z) &= \sum_{n \in \mathbb{Z}} \tilde{d}_n z^n = \frac{1}{\sqrt{2}} \left(a_{even}(z) - a_{odd}(z) \right). \end{split}$$

• Writing this in matrix form (with power series as coefficients)

$$\begin{bmatrix} \tilde{a}(z) \\ \tilde{d}(z) \end{bmatrix} = H \cdot \begin{bmatrix} a_{even}(z) \\ a_{odd}(z) \end{bmatrix}$$

• This simple cases is not typical, however, because the matrix entries are constants. In general they will be polynomials (including terms with negative *z*-powers)

• Now consider the following decomposition of the *H*-matrix:

$$H = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} = \begin{bmatrix} \sqrt{2} & 0 \\ 0 & -\frac{1}{\sqrt{2}} \end{bmatrix} \begin{bmatrix} 1 & \frac{1}{2} \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ -1 & 1 \end{bmatrix}$$

- Only very simple (2 × 2)-matrices occur as factors:
 - the diagonal matrix $\begin{bmatrix} \sqrt{2} & 0 \\ 0 & -\frac{1}{\sqrt{2}} \end{bmatrix}$ • the special upper triangular matrix $\begin{bmatrix} 1 & \frac{1}{2} \\ 0 & 1 \end{bmatrix}$ • the special lower triangular matrix $\begin{bmatrix} 1 & 0 \\ -1 & 1 \end{bmatrix}$
- "special" means: entries in the main diagonal are 1

• The decomposition can be interpreted as a *straight-line program* for parallel execution of the approximation-detail transformation

$$(a_{2n}, a_{2n+1}) \mapsto (\tilde{a}_n, d_n) \quad (n \in \mathbb{Z})$$

$$x \leftarrow a_{2n}$$

$$y \leftarrow a_{2n+1}$$

$$y \leftarrow y - x \qquad \text{multiplication by} \begin{bmatrix} 1 & 0 \\ -1 & 1 \end{bmatrix}$$

$$x \leftarrow x + \frac{1}{2}y \qquad \text{multiplication by} \begin{bmatrix} 1 & \frac{1}{2} \\ 0 & 1 \end{bmatrix}$$

$$\tilde{a}_n \leftarrow \sqrt{2}x$$

$$\tilde{d}_n \leftarrow -\frac{1}{\sqrt{2}}y \qquad \text{multiplication by} \begin{bmatrix} \sqrt{2} & 0 \\ 0 & -\frac{1}{\sqrt{2}} \end{bmatrix}$$

Graphical representation as a data flow diagram (including the inverse transformation)



• The decomposition of *H* immediately gives the decomposition of the matrix of the *inverse transformation H*⁻¹

$$\begin{aligned} \mathcal{H}^{-1} &= \begin{bmatrix} 1 & 0 \\ -1 & 1 \end{bmatrix}^{-1} \begin{bmatrix} 1 & \frac{1}{2} \\ 0 & 1 \end{bmatrix}^{-1} \begin{bmatrix} \sqrt{2} & 0 \\ 0 & -\frac{1}{\sqrt{2}} \end{bmatrix}^{-1} \\ &= \begin{bmatrix} 1 & 0 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & -\frac{1}{2} \\ 0 & 1 \end{bmatrix} \begin{bmatrix} \frac{1}{\sqrt{2}} & 0 \\ 0 & -\sqrt{2} \end{bmatrix} \end{aligned}$$

- Note: the diagonal and triangular matrices are easy to invert!
- The Haar situation is particular because $H = H^{-1}$, but the previous remark applies in general
- The decompositions of *H* and *H*⁻¹ can be read as blueprints for implementation!

• Filter coefficients of the D4 transform

$$(h_0, h_1, h_2, h_3) = \left(\frac{1+\sqrt{3}}{4\sqrt{2}}, \frac{3+\sqrt{3}}{4\sqrt{2}}, \frac{3-\sqrt{3}}{4\sqrt{2}}, \frac{1-\sqrt{3}}{4\sqrt{2}}\right)$$
$$= (0.482963, 0.836516, 0.224144, -0.129410)$$
$$(g_{-2}, g_{-1}, g_0, g_1) = \left(\frac{-1+\sqrt{3}}{4\sqrt{2}}, \frac{3-\sqrt{3}}{4\sqrt{2}}, \frac{-3-\sqrt{3}}{4\sqrt{2}}, \frac{1+\sqrt{3}}{4\sqrt{2}}\right)$$
$$= (0.129410, 0.224144, -0.836516, 0.482963)$$

• polyphase matrix

$$\begin{bmatrix} h_{even}(z) & h_{odd}(z) \\ g_{even}(z) & g_{odd}(z) \end{bmatrix} = \begin{bmatrix} h_0 + h_2 z & h_1 + h_3 z \\ g_{-2} z^{-1} + g_0 & g_{-1} z^{-1} + g_1 \end{bmatrix}$$

• Decomposing the matrix of the D4 transform

$$\begin{bmatrix} h_{even}(z) & h_{odd}(z) \\ g_{even}(z) & g_{odd}(z) \end{bmatrix} = \begin{bmatrix} \frac{\sqrt{3}-1}{\sqrt{2}} & 0 \\ 0 & \frac{\sqrt{3}+1}{\sqrt{2}} \end{bmatrix} \begin{bmatrix} 1 & -z \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ -\frac{\sqrt{3}}{4} - \frac{\sqrt{3}-2}{4}z^{-1} & 1 \end{bmatrix} \begin{bmatrix} 1 & \sqrt{3} \\ 0 & 1 \end{bmatrix}$$

• define parameters

$$(\alpha, \beta, \gamma, \delta, \mu, \nu) = \left(\sqrt{3}, -\frac{\sqrt{3}}{4}, -\frac{\sqrt{3}-2}{4}, -1, \frac{\sqrt{3}-1}{\sqrt{2}}, \frac{\sqrt{3}+1}{\sqrt{2}}\right)$$

• D4 transform in terms of these parameters

$$\begin{aligned} \widetilde{a}_n &= \mu \left[(1 + \gamma \delta) a_{2n} + (\alpha + \alpha \gamma \delta) a_{2n+1} \\ &+ \delta \beta \, a_{2n+2} + (\alpha \beta \delta + \delta) a_{2n+3} \right] \\ \widetilde{d}_n &= \nu \left[(1 + \alpha \beta) a_{2n+1} + \beta \, a_{2n} + \alpha \gamma \, a_{2n-1} + \gamma \, a_{2n-2} \right] \end{aligned}$$

• D4 analysis as data flow diagram



• D4 synthesis by inverting the decomposition

- General considerations
 - \downarrow = downsampling (factor 2)

$$\downarrow a(z) = a_{even}(z) = \left. \frac{a(z) + a(-z)}{2} \right|_{z^2 \leftarrow z}$$
$$a_{odd}(z) = \downarrow (z^{-1} \cdot a(z)) = \left. \frac{a(z) - a(-z)}{2z} \right|_{z^2 \leftarrow z}$$

• downsampling a convolution $a \star b$ of two signals (or filters)

$$\begin{aligned} \downarrow (a(z) \cdot b(z)) &= \frac{1}{2} (a(z)b(z) + a(-z)b(-z)) \Big|_{z^2 \leftarrow z} \\ &= \frac{1}{2} ((a_{even}(z^2) + z \, a_{odd}(z^2))(b_{even}(z^2) + z \, b_{odd}(z^2)) \\ &+ (a_{even}(z^2) - z \, a_{odd}(z^2))(b_{even}(z^2) - z \, b_{odd}(z^2))) \Big|_{z^2 \leftarrow z} \\ &= a_{even}(z) \cdot b_{even}(z) + z \cdot a_{odd}(z) \cdot b_{odd}(z), \end{aligned}$$

• filter bank with filters h, g followed by downsampling (reversed filters denoted by h and \overline{g})

$$\boldsymbol{a} = (a_n)_{n \in \mathbb{Z}} \longmapsto \begin{cases} \tilde{\boldsymbol{a}} = (\tilde{a}_n)_{n \in \mathbb{Z}} = a_{even}(z) \cdot \overline{h}_{even}(z) + z \cdot a_{odd}(z) \cdot \overline{h}_{odd}(z) \\ \tilde{\boldsymbol{d}} = (\tilde{d}_n)_{n \in \mathbb{Z}} = a_{even}(z) \cdot \overline{g}_{even}(z) + z \cdot a_{odd}(z) \cdot \overline{g}_{odd}(z) \end{cases}$$

• matrix version of this transform

$$\begin{bmatrix} a_{even}(z) \\ a_{odd}(z) \end{bmatrix} \longmapsto \begin{bmatrix} \tilde{a}(z) \\ \tilde{d}(z) \end{bmatrix} = \begin{bmatrix} \overleftarrow{h}_{even}(z) & z \cdot \overleftarrow{h}_{odd}(z) \\ \overleftarrow{g}_{even}(z) & z \cdot \overleftarrow{g}_{odd}(z) \end{bmatrix} \begin{bmatrix} a_{even}(z) \\ a_{odd}(z) \end{bmatrix}$$

Note that

$$\overline{h}_{even}(z) = h_{even}(z^{-1}), \quad z \cdot \overline{h}_{odd}(z) = h_{odd}(z^{-1})$$

• so that the matrix of this transform can be written as

$$P(z^{-1})^{t} = \begin{bmatrix} h_{even}(z^{-1}) & h_{odd}(z^{-1}) \\ g_{even}(z^{-1}) & g_{odd}(z^{-1}) \end{bmatrix}$$

The matrix

$$P(z) = \begin{bmatrix} h_{even}(z) & g_{even}(z) \\ h_{odd}(z) & g_{odd}(z) \end{bmatrix}$$

is known as the *polyphase matrix* belonging to the pair (h, g) of filters

- Orthogonality of a pair (**h**, **g**) of filters can be characterized in terms of the polyphase matrix as follows:
 - A pair (h,g) of filters is orthogonal if an only if

$$P(z^2)^{-1} = P(z^{-2})^{t}$$

• Proof: see the Lecture Notes

- Bi-Orthogonalitity of a pair of filters (h, \tilde{h}) can also be cast in terms of the polyphase matrix:
 - A pair of filters (h, \tilde{h}) (together with filters g und \tilde{g} constructed as usual) is a biorthogonal pair if and only if

$$\widetilde{P}(z^2)^{-1} = P(z^{-2})^{\mathsf{t}}$$

• Proof: see the Lecture Notes

- What does "lifting" mean?
 - The goal is to write the polyphase matrix P(z) of a filter pair (h, g) as a product of very simple matrices

$$P(z) = \begin{bmatrix} h_{even}(z) & g_{even}(z) \\ h_{odd}(z) & g_{odd}(z) \end{bmatrix} = \begin{bmatrix} 1 & q_1(z) \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ q_2(z) & 1 \end{bmatrix} \begin{bmatrix} 1 & q_3(z) \\ 0 & 1 \end{bmatrix} \cdots \begin{bmatrix} 1 & 0 \\ q_k(z) & 1 \end{bmatrix} \begin{bmatrix} K & 0 \\ 0 & 1/K \end{bmatrix}$$

- w.l.o.g. assume that k is even
- The q_i(z) are power series ∑_{j∈Z} q_j z^j with positive and possibly also with negative z-exponents
- If **h** and **g** are <u>finite</u> filters (the only case of interest for us) then the $q_i(z)$ are polynomials in z in an extended sense: $\sum_{j=s}^{t} q_j z^j$ with positive or negative bounds of summation $s \le t$ Generalized polynomials of this type are often called Laurent-polynomials (LP)

• Graphical representation of the analysis part of a filter bank using the product decomposition with coefficient polynomials $q_j(z)$ of the polyphase matrix P(z)

$$P(z) = \begin{bmatrix} h_{even}(z) & g_{even}(z) \\ h_{odd}(z) & g_{odd}(z) \end{bmatrix} = \begin{bmatrix} 1 & q_1(z) \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ q_2(z) & 1 \end{bmatrix} \begin{bmatrix} 1 & q_3(z) \\ 0 & 1 \end{bmatrix} \cdots \begin{bmatrix} 1 & 0 \\ q_k(z) & 1 \end{bmatrix} \begin{bmatrix} K & 0 \\ 0 & 1/K \end{bmatrix}$$



Figure: Lifting analysis

• Graphical representation of the synthesis part of a filter bank using the polynomials $q_j(z)$ and the decomposition of the inverse of the polyphase matrix P(z)

$$P(z)^{-1} = \begin{bmatrix} 1/K & 0\\ 0 & K \end{bmatrix} \begin{bmatrix} 1 & 0\\ -q_k(z) & 1 \end{bmatrix} \cdots \begin{bmatrix} 1 & -q_3(z)\\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0\\ -q_2(z) & 1 \end{bmatrix} \begin{bmatrix} 1 & -q_1(z)\\ 0 & 1 \end{bmatrix}$$



Figure: Lifting synthesis

• How to obtain the lifting decomposition of a polyphase matrix?

$$P(z) = \begin{bmatrix} h_{even}(z) & g_{even}(z) \\ h_{odd}(z) & g_{odd}(z) \end{bmatrix} = \begin{bmatrix} 1 & q_1(z) \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ q_2(z) & 1 \end{bmatrix} \begin{bmatrix} 1 & q_3(z) \\ 0 & 1 \end{bmatrix} \cdots \begin{bmatrix} 1 & 0 \\ q_k(z) & 1 \end{bmatrix} \begin{bmatrix} K & 0 \\ 0 & 1/K \end{bmatrix}$$

• Euclids's algorithm can be used for that!

- Consider polynomials (in the usual sense) with real or complex coefficients
- Fundamental property (division with remainder):
 - For any polynomials a(X), b(X) with b(X) ≠ 0 there exist (unique!) polynomials q(X) (the quotient) and r(X) (the remainder) s.th.

 $a(X) = b(X) \cdot q(X) + r(X),$

where r(X) = 0 or deg r(X) < deg b(X)

• In perfect analogy to the situation with integers: iterated division with remainder can be used to compute the greatest common divisor (gcd) of two polynmials

• Scheme of Euclid's algorithm

input
$$r_0 = r_0(X) = a(X)$$

 $r_1 = r_1(X) = b(X)$
 $r_0 = r_1 \cdot q_1 + r_2$
 $r_1 = r_2 \cdot q_2 + r_3$
 $r_2 = r_3 \cdot q_3 + r_4$
 \vdots
 $r_{k-2} = r_{k-1} \cdot q_{k-1} + r_k \quad (r_k \neq 0)$
 $r_{k-1} = r_k \cdot q_k + 0$
output $r_k(X) = ggT(a(X), b(X))$

• Scheme of Euclid's algorithm in matrix form

$$\begin{bmatrix} r_1 \\ r_2 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & -q_1 \end{bmatrix} \begin{bmatrix} r_0 \\ r_1 \end{bmatrix} \qquad \begin{bmatrix} r_0 \\ r_1 \end{bmatrix} = \begin{bmatrix} q_1 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} r_1 \\ r_2 \end{bmatrix}$$
$$\begin{bmatrix} r_2 \\ r_3 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & -q_2 \end{bmatrix} \begin{bmatrix} r_1 \\ r_2 \end{bmatrix} \qquad \begin{bmatrix} r_1 \\ r_2 \end{bmatrix} = \begin{bmatrix} q_2 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} r_2 \\ r_3 \end{bmatrix}$$
$$\vdots \qquad \vdots$$
$$\begin{bmatrix} r_{k-1} \\ r_k \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & -q_{k-1} \end{bmatrix} \begin{bmatrix} r_{k-2} \\ r_{k-1} \end{bmatrix} \qquad \begin{bmatrix} r_{k-2} \\ r_{k-1} \end{bmatrix} = \begin{bmatrix} q_{k-1} & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} r_{k-1} \\ r_k \end{bmatrix}$$
$$\begin{bmatrix} r_{k-1} \\ 1 & 0 \end{bmatrix} \begin{bmatrix} r_{k-1} \\ r_k \end{bmatrix} \qquad \begin{bmatrix} r_{k-1} \\ r_k \end{bmatrix} = \begin{bmatrix} q_k & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} r_{k-1} \\ r_k \end{bmatrix}$$

Putting things together one gets

$$\begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} r_0 \\ r_1 \end{bmatrix} = \begin{bmatrix} q_1 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} q_2 & 1 \\ 1 & 0 \end{bmatrix} \cdots \begin{bmatrix} q_{k-1} & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} q_k & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} r_k \\ 0 \end{bmatrix}$$

• An easy modification is necessary to rewrite this decomposition in the way which is needed for the decomposition of the polyphase matrix

$$\begin{bmatrix} q & 1 \\ 1 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ q & 1 \end{bmatrix} = \begin{bmatrix} 1 & q \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

• The lifting-version of Euclid's algorithm is

$$\begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} 1 & q_1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ q_2 & 1 \end{bmatrix} \begin{bmatrix} 1 & q_3 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ q_4 & 1 \end{bmatrix} \cdots \begin{bmatrix} r_k \\ 0 \end{bmatrix}$$

- Details how to employ Euclids's algorithm for the decomposition of the polyphase matrix will not be given here.
- The principle is important:
 - For a pair (*h*, *g*) of orthogonal filters Euclid's algorithm applied the LPs *h_{even}(z)*, *h_{odd}(z)* produces a lifting decomposition of the polyphase matrix

$$P(z) = \begin{bmatrix} h_{even}(z) & g_{even}(z) \\ h_{odd}(z) & g_{odd}(z) \end{bmatrix}$$
$$= \begin{bmatrix} 1 & q_1(z) \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ q_2(z) \end{bmatrix} \cdots \begin{bmatrix} 1 & q_{k-1}(z) \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ q_k(z) & 1 \end{bmatrix} \begin{bmatrix} K & 0 \\ 0 & 1/K \end{bmatrix}$$

- Polynomials $g_{even}(z)$ and $g_{odd}(z)$ are not used for computing this decomposition. The sequence of quotients $q_1(z)$, $q_2(z)$, ... depends on $h_{even}(z)$ and $h_{odd}(z)$ only
- From the lifting decomposition and its quotient sequence one obtains automatically $g_{even}(z)$ and $g_{odd}(z)$

- The JPEG2000 standard for encoding, storing, compression and transmission of images employs two wavelet transforms:
 - The biorthogonal symmetric COHEN-DAUBECHIES-FEAUVEAU-(7,9) filter pair for *lossy* compression
 - the biorthogonal symmetric LEGALL-(5,3) filter pair for *lossless* compression

• Lifting scheme for the CDF-(9,7) wavelet



• Parameters for the biorthogonal CDF-(9,7) filter pair

$$\begin{array}{rcl} \alpha &=& -1.586134342 \\ \beta &=& -0.052980118 \\ \gamma &=& 0.882911075 \\ \delta &=& 0.443506852 \\ K &=& 1.230174105 \end{array}$$

$$h_{0} = \frac{\sqrt{2}}{K} \left[6\alpha\beta\gamma\delta + 2\alpha\beta + 2\gamma\delta + 2\alpha\delta + 1 \right]$$

$$h_{1} = \frac{\sqrt{2}}{K} \left[3\beta\gamma\delta + \beta + \delta \right]$$

$$h_{2} = \frac{\sqrt{2}}{K} \left[4\alpha\beta\gamma\delta + \gamma\delta + \alpha\delta + \alpha\beta \right]$$

$$h_{3} = \frac{\sqrt{2}}{K} \left[\beta\gamma\delta \right]$$

$$h_{4} = \frac{\sqrt{2}}{K} \left[\alpha\beta\gamma\delta \right]$$

$$g_{1} = \frac{-K}{\sqrt{2}} \left[\alpha\beta\gamma\delta \right]$$

$$g_{2} = \frac{-K}{\sqrt{2}} \left[3\alpha\beta\gamma + \alpha + \gamma \right]$$

$$g_{3} = \frac{-K}{\sqrt{2}} \left[\beta\gamma \right]$$

$$g_{4} = \frac{-K}{\sqrt{2}} \left[\alpha\beta\gamma \right]$$

- The biorthogonal LEGALL-(5,3) filter pair
 - The filters are

$$\boldsymbol{h} = \frac{1}{8} \begin{bmatrix} -1 & 2 & 6 & 2 & -1 \end{bmatrix}_{-2..2}$$
$$\tilde{\boldsymbol{h}} = \frac{1}{2} \begin{bmatrix} 1 & 2 & 1 \end{bmatrix}_{-1..1}$$
$$\boldsymbol{g} = \frac{1}{2} \begin{bmatrix} -1 & 2 & -1 \end{bmatrix}_{0..2}$$
$$\tilde{\boldsymbol{g}} = \frac{1}{8} \begin{bmatrix} -1 & -2 & 6 & -2 & -1 \end{bmatrix}_{-2..2}$$

• Obviously \tilde{h} is a spline filter. The lifting scheme uses parameters $\alpha = -\frac{1}{8}$ and $\beta = \frac{1}{4}$ • Lifting scheme for the LeGall transformation



Figure: Lifting scheme for the LeGall transformation

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Lifting and wavelets

LeGall transformation

$$\begin{array}{ll} \text{analysis} & \text{synthesis} \\ \tilde{d}_n = a_{2n+1} + \alpha \left(a_{2n} + a_{2n+2} \right) & a_{2n} = \tilde{a}_n - \beta \left(\tilde{d}_{n-1} + \tilde{d}_n \right) \\ \tilde{a}_n = a_{2n} + \beta \left(\tilde{d}_{n-1} + \tilde{d}_n \right) & a_{2n+1} = \tilde{d}_n - \alpha \left(a_{2n} + a_{2n+2} \right) \end{array}$$

- An interesting aspect of this filter pair is that it can be used to define and invertible *integer-to-integer* transformation – that is why it can be used for lossless compression!
- For analysis do

$$d_{n}^{*} = a_{2n+1} - \left\lfloor \frac{1}{2} \left(a_{2n} + a_{2n+2} \right) \right\rfloor, \qquad a_{n}^{*} = a_{2n} + \left\lfloor \frac{1}{4} \left(d_{n-1}^{*} + d_{n}^{*} \right) \right\rfloor$$

• and check that the synthesis transformation is given by

$$a_{2n} = a_n^* - \left\lfloor \frac{1}{4} \left(d_{n-1}^* + d_n^* \right) + \frac{1}{2} \right\rfloor, \qquad a_{2n+1} = d_n^* + \left\lfloor \frac{1}{2} \left(a_{2n} + a_{2n+2} \right) \right\rfloor$$